         Internet Message Access Protocol (IMAP) - MULTIAPPEND Extension

Status of this Memo

   This document specifies an Internet standards track protocol for the
   Internet community, and requests discussion and suggestions for
   improvements. Please refer to the current edition of the "Internet
   Official Protocol Standards" (STD 1) for the standardization state
   and status of this protocol. Distribution of this memo is unlimited.

Abstract

   This document describes the multiappending extension to the Internet
   Message Access Protocol (IMAP) (RFC 3501). This extension provides
   substantial performance improvements for IMAP clients which upload
   multiple messages at a time to a mailbox on the server.

   A server which supports this extension indicates this with a
   capability name of "MULTIAPPEND".

Terminology

   The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
   "SHOULD", "SHOULD NOT", "MAY", and "OPTIONAL" in this document are to
   be interpreted as described in [KEYWORDS].

Introduction

   The MULTIAPPEND extension permits uploading of multiple messages with
   a single command. When used in conjunction with the [LITERAL+]
   extension, the entire upload is accomplished in a single
   command/response round trip.

   A MULTIAPPEND APPEND operation is atomic; either all messages are
   successfully appended, or no messages are appended.

   In the base IMAP specification, each message must be appended in a
   separate command, and there is no mechanism to "unappend" messages if
   an error occurs while appending. Also, some mail stores may require

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an expensive "open/lock + sync/unlock/close" operation as part of
appending; this can be quite expensive if it must be done on a
per-message basis.

If the server supports both LITERAL+ and pipelining but not
MULTIAPPEND, it may be possible to get some of the performance
advantages of MULTIAPPEND by doing a pipelined "batch" append.
However, it will not work as well as MULTIAPPEND for the following
reasons:

    1) Multiple APPEND commands, even as part of a pipelined batch,
    are non-atomic by definition. There is no way to revert the
    mailbox to the state before the batch append in the event of an
    error.

    2) It may not be feasible for the server to coalesce pipelined
    APPEND operations so as to avoid the "open/lock +
    sync/unlock/close" overhead described above. In any case, such
    coalescing would be timing dependent and thus potentially
    unreliable. In particular, with traditional UNIX mailbox files,
    it is assumed that a lock is held only for a single atomic
    operation, and many applications disregard any lock that is
    older than 5 minutes.

    3) If an error occurs, depending upon the nature of the error,
    it is possible for additional messages to be appended after the
    error. For example, the user wants to append 5 messages, but a
    disk quota error occurs with the third message because of its
    size. However, the fourth and fifth messages have already been
    sent in the pipeline, so the mailbox ends up with the first,
    second, fourth, and fifth messages of the batch appended.

6.3.11. APPEND Command

    Arguments: mailbox name
                one or more messages to upload, specified as:
                    OPTIONAL flag parenthesized list
                    OPTIONAL date/time string
                    message literal

    Data: no specific responses for this command

    Result: OK - append completed
                NO - append error: can't append to that mailbox, error
                     in flags or date/time or message text,
                     append cancelled
                BAD - command unknown or arguments invalid

The APPEND command appends the literal arguments as new messages to the end of the specified destination mailbox. This argument SHOULD be in the format of an [RFC-2822] message. 8-bit characters are permitted in the message. A server implementation that is unable to preserve 8-bit data properly MUST be able to reversibly convert 8-bit APPEND data to 7-bit using a [MIME-IMB] content transfer encoding.

> Note: There MAY be exceptions, e.g., draft messages, in which required [RFC-2822] header lines are omitted in the message literal argument to APPEND. The full implications of doing so MUST be understood and carefully weighed.

If a flag parenthesized list is specified, the flags SHOULD be set in the resulting message; otherwise, the flag list of the resulting message is set empty by default.

If a date-time is specified, the internal date SHOULD be set in the resulting message; otherwise, the internal date of the resulting message is set to the current date and time by default.

A zero-length message literal argument is an error, and MUST return a NO. This can be used to cancel the append.

If the append is unsuccessful for any reason (including being cancelled), the mailbox MUST be restored to its state before the APPEND attempt; no partial appending is permitted. The server MAY return an error before processing all the message arguments.

If the destination mailbox does not exist, a server MUST return an error, and MUST NOT automatically create the mailbox. Unless it is certain that the destination mailbox can not be created, the server MUST send the response code "[TRYCREATE]" as the prefix of the text of the tagged NO response. This gives a hint to the client that it can attempt a CREATE command and retry the APPEND if the CREATE is successful.

If the mailbox is currently selected, the normal new message actions SHOULD occur. Specifically, the server SHOULD notify the client immediately via an untagged EXISTS response. If the server does not do so, the client MAY issue a NOOP command (or failing that, a CHECK command) after one or more APPEND commands.

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   Example: C: A003 APPEND saved-messages (\Seen) {329}
            S: + Ready for literal data
            C: Date: Mon, 7 Feb 1994 21:52:25 -0800 (PST)
            C: From: Fred Foobar <foobar@Blurdybloop.example.COM>
            C: Subject: afternoon meeting
            C: To: mooch@owatagu.example.net
            C: Message-Id: <B27397-0100000@Blurdybloop.example.COM>
            C: MIME-Version: 1.0
            C: Content-Type: TEXT/PLAIN; CHARSET=US-ASCII
            C:
            C: Hello Joe, do you think we can meet at 3:30 tomorrow?
            C:  (\Seen) " 7-Feb-1994 22:43:04 -0800" {295}
            S: + Ready for literal data
            C: Date: Mon, 7 Feb 1994 22:43:04 -0800 (PST)
            C: From: Joe Mooch <mooch@OWaTaGu.example.net>
            C: Subject: Re: afternoon meeting
            C: To: foobar@blurdybloop.example.com
            C: Message-Id: <a0434793874930@OWaTaGu.example.net>
            C: MIME-Version: 1.0
            C: Content-Type: TEXT/PLAIN; CHARSET=US-ASCII
            C:
            C: 3:30 is fine with me.
            C:
            S: A003 OK APPEND completed
            C: A004 APPEND bogusname (\Flagged) {1023}
            S: A004 NO [TRYCREATE] No such mailbox as bogusname
            C: A005 APPEND test (\Flagged) {99}
            S: + Ready for literal data
            C: Date: Mon, 7 Feb 2000 22:43:04 -0800 (PST)
            C: From: Fred Foobar <fred@example.com>
            C: Subject: hmm...
            C:  {35403}
            S: A005 NO APPEND failed: Disk quota exceeded
```

      Note: The APPEND command is not used for message delivery,
      because it does not provide a mechanism to transfer [SMTP]
      envelope information.

Modification to IMAP4rev1 Base Protocol Formal Syntax

   The following syntax specification uses the Augmented Backus-Naur
   Form (ABNF) notation as specified in [ABNF].

   append   = "APPEND" SP mailbox 1*append-message

   append-message = [SP flag-list] [SP date-time] SP literal

MULTIAPPEND Interaction with UIDPLUS Extension

    Servers which support both MULTIAPPEND and [UIDPLUS] will have the
    "resp-code-apnd" rule modified as follows:

    resp-code-apnd = "APPENDUID" SP nz-number SP set

    That is, the APPENDUID response code returns as many UIDs as there
    were messages appended in the multiple append. The UIDs returned
    should be in the order the articles where appended. The message set
    may not contain extraneous UIDs or the symbol "*".

Security Considerations

    The MULTIAPPEND extension does not raise any security considerations
    that are not present in the base [IMAP] protocol, and these issues
    are discussed in [IMAP]. Nevertheless, it is important to remember
    that IMAP4rev1 protocol transactions, including electronic mail data,
    are sent in the clear over the network unless protection from
    snooping is negotiated, either by the use of STARTTLS, privacy
    protection is negotiated in the AUTHENTICATE command, or some other
    protection mechanism is in effect.

Normative References

    [ABNF]   Crocker, D. and P. Overell, "Augmented BNF for Syntax
               Specifications: ABNF", RFC 2234, November 1997.

    [IMAP]   Crispin, M., "Internet Message Access Protocol - Version
               4rev1", RFC 3501, March 2003.

    [KEYWORDS] Bradner, S., "Key words for use in RFCs to Indicate
               Requirement Levels", BCP 14, RFC 2119, March 1997.

    [MIME-IMB] Freed, N. and N. Borenstein, "MIME (Multipurpose Internet
               Mail Extensions) Part One: Format of Internet Message
               Bodies", RFC 2045, November 1996.

    [RFC-2822] Resnick, P., "Internet Message Format", RFC 2822, April
               2001.

Informative References

   [LITERAL+] Myers, J., "IMAP4 non-synchronizing literals", RFC 2088,
              January 1997.

   [UIDPLUS] Myers, J., "IMAP4 UIDPLUS extension", RFC 2359, June 1988.

   [SMTP]   Klensin, J., Editor, "Simple Mail Transfer Protocol", RFC
              2821, April 2001.

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