

The `ifthen` package*

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Abstract

This file implements an `\ifthenelse` command for L^AT_EX 2_&. The algorithm used is compatible with that used in the L^AT_EX 2.09 `ifthen` style option. It has been recoded, making the resulting definitions somewhat more compact and efficient.

1 Introduction

`\ifthenelse` `\ifthenelse{\langle test\rangle}{\langle then clause\rangle}{\langle else clause\rangle}`
Evaluates `\langle test\rangle` as a boolean function, and then executes either `\langle then clause\rangle` or `\langle else clause\rangle`.
`\langle test\rangle` is a boolean expression using the infix connectives, `\and`, `\or`, the unary `\not` and parentheses `\(\)`.

As an alternative notation `\AND`, `\OR` and `\NOT` can be used. This is safer since it can't be misinterpreted when appearing inside a T_EX-conditional in which `\or` has a different meaning.

The atomic propositions are:

`\langle number\rangle < \langle number\rangle`
`\langle number\rangle = \langle number\rangle`
`\langle number\rangle > \langle number\rangle`
`\isodd{\langle number\rangle}`
`\isundefined{\langle command name\rangle}`
`\equal{\langle string\rangle}{\langle string\rangle}`
`\lengthtest{\langle dimen\rangle < \langle dimen\rangle}`
`\lengthtest{\langle dimen\rangle = \langle dimen\rangle}`
`\lengthtest{\langle dimen\rangle > \langle dimen\rangle}`
`\boolean{\langle name\rangle}`

The `\langle string\rangle`s tested by `\equal` may be any sequence of commands that expand to a list of tokens. If these expansions are equal, then the proposition is true.

`\isodd` is true if the `\langle number\rangle` is odd, and false otherwise (even if the argument is not a number).

`\isundefined{\cmd}` is true if `\cmd` is not defined.

`\boolean{xyz}` returns the truth value contained in the primitive T_EX `\if`, `\ifxyz`. This is usually used with boolean flags created with `\newboolean` and `\provideboolean` described below. It can also be used with the names of `\newif` created tokens, and primitive T_EX `\if` constructs, for example `\boolean{true}` (`\iftrue`), `\boolean{mmode}` (`\ifmmode`) etc.

The commands:

`\newboolean` `\newboolean{\langle name\rangle}` and `\provideboolean{\langle name\rangle}` are provided so the user can easily create new boolean flags. As for `\newcommand`, `\newboolean` generates an error if the command name is not new. `\provideboolean` silently does nothing in that case.

The boolean flags may be set with:

`\setboolean{\langle name\rangle}{\langle value\rangle}`

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<value> may be either **true** or **false** (any CaSe).

Note that there is no precedence between `\and` and `\or`. The proposition is evaluated in a left right manner. `\not` only applies to the immediately following proposition. (This is consistent with Lamport's `ifthen.sty`.) In this style, though the test is 'lazily' evaluated, so for instance if the first proposition in an `\or` is true, the second one is skipped. (On the second pass—the first pass in an `\edef` expands clauses in all propositions.)

Apart from the addition of the extra atomic propositions `\isodd`, `\boolean`, `\lengthtest` and `\isundefined`, the only known incompatibility is that in this package the expression `\not\not<P>` is equivalent to `<P>`. However in the original style it was equivalent to `\not<P>`. This is intentional (bug fix:-).

`\whiledo` The command `\whiledo` is also defined (copied directly from the L^AT_EX2.09 definition).

```
\whiledo{\langle test\rangle}{\langle while clause\rangle}
```

With `\langle test\rangle` as above, repeatedly executes `\langle while clause\rangle` while the test remains true.

2 The Implementation

| | |
|-------------------------|--|
| 1 | <code>(*package)</code> |
| <code>\TE@throw</code> | In order to support the syntax of <code>ifthen.sty</code> , which allows access to the primitive T _E X syntax for a numeric test, rather than a {} delimited argument form, it is most convenient to work 'within' an <code>\ifnum</code> . <code>\ift@throw</code> 'throws' you out of the current <code>\ifnum</code> so that you can (eg) start an <code>\ifdim</code> for the length tests. |
| 2 | <code>\def\TE@throw{\@ne=\@ne\noexpand\fi}</code> |
| <code>\boolean</code> | A non-standard extension to <code>ifthen</code> , supporting boolean was previously available, this is a simpler implementation. |
| 3 | <code>\def\boolean#1#2{%</code> |
| 4 | <code>\TE@throw\expandafter\noexpand\csname if#1\endcsname#2}</code> |
| <code>\TE@length</code> | Testing lengths. #1 is the test. The extra argument gobbles spaces. |
| 5 | <code>\def\TE@length#1#2{\TE@throw\noexpand\ifdim#1#2}</code> |
| <code>\TE@odd</code> | Testing odd/even. This is true if #1 is an odd number, and false otherwise (even if #1 is not a number at all). |
| 6 | <code>\def\TE@odd#1#2{%</code> |
| 7 | <code>\TE@throw\noexpand\TE@odd#1\noexpand\@nil\noexpand\ifodd\count@#2}</code> |
| | <code>\TE@odd</code> is not expanded on the first pass. |
| 8 | <code>\def\TE@odd#1#2\@nil{%</code> |
| 9 | <code>\@defaultunits</code> |
| 10 | <code>\count@\if#1-0\else0\expandafter#1\fi#2\relax\@nnil}</code> |
| <code>\TE@rep1</code> | <code>\TE@rep1</code> replaces the single token #1 by #2. (Not within {} groups.) It is used to replace <code>\or</code> by <code>\TE@or</code> without the need to redefine <code>\or</code> . Earlier versions just <code>\let\or\TE@or</code> but this has a bad effect on the expansion of commands which use the primitive <code>\or</code> internally, eg <code>\alph</code> , and so caused surprising results if these commands were used inside <code>\equal</code> . |
| 11 | <code>\def\TE@rep1#1#2{%</code> |
| 12 | <code>\long\def\@tempc##1#1##2{%</code> |
| 13 | <code>\def\@tempa{##2}\def\@tempb{\@tempc}%</code> |
| 14 | <code>\ifx\@tempa\@tempb</code> |

```

15      \toks@{\expandafter{\the\toks@##1}%
16      \expandafter\@gobble
17      \else
18      \toks@{\expandafter{\the\toks@##1#2}%
19      \expandafter\@tempc
20      \fi
21      ##2}%
22      \expandafter\toks@\expandafter{\expandafter}%
23      \expandafter\@tempc\the\toks@#1\@tempc}

```

\ifthenelse The remaining macros in this file are derived from the ones in `ifthen.sty` but recoded and simplified. The main simplification is that the original style (and the `\boolean` extensions) expressed logical values always in terms of `\ifnum`. As `\fi` is ‘untyped’ this is not necessary, so for example the length tests can return values via `\ifdim`, the trailing `\fi` will not complain, even though it was ‘expecting’ an `\ifnum`. Also the system of passing information via macros expanding to T or F has been completely replaced by a simpler system using `\iftrue`, which furthermore allows lazy evaluation on the second pass.

```

24 \long\def\ifthenelse#1{%
25   \toks@{#1}%
26   \TE@repl\or\TE@or
27   \TE@repl\and\TE@and
28   \TE@repl\not\TE@neg

```

Support alternate names for the boolean operators (strictly speaking only `\OR` would be necessary).

```

29 \TE@repl\OR\TE@or
30 \TE@repl\AND\TE@and
31 \TE@repl\NOT\TE@neg

```

The original `ifthen.sty` processed everything inside a box assignment, to catch any extra spaces before they appeared in the output. Instead I have added extra arguments to the commands so they each remove any following space.

Set up the user level names `\not` etc.

```

32 \begingroup
33   \let\protect\@unexpandable@protect
34   \def\@setref##1##2##3{%
35     \ifx##1\relax\z@\else\expandafter##2##1\fi}%
36   \def\value##1{\the\csname c##1\endcsname}%
37   \let\equal\TE@equal \let\(\TE@lparen \let)\TE@rparen
38   \let\isodd\TE@odd \let\lengthtest\TE@length
39   \let\isundefined\TE@undef

```

For the first pass, in a group, make various tokens non-expandable.

It is unfortunate that in order to remain compatible with `ifthen` syntax, it is necessary to have a two pass system. The first pass inside an `\edef` ‘exposes’ the `\if... \fi` tokens, so the correct clauses may be skipped on the second pass. This means that the whole `\ifthenelse` command does not work by expansion, and so possibly has only limited usefulness for macro code writers. The main problem with the `ifthen:` syntax is that (unique for L^AT_EX) it does not use a brace delimited argument form, and exposes the primitive T_EX syntax for `<number>`. Pretty much the only way of parsing `1 > 2 \or 2 < 1` is to actually evaluate the primitive `\ifnums`. A syntax such as:

```
\or{\numtest{1<2}}{\lengthtest{1pt<1in}}
```

could easily be evaluated in a one pass way, operating directly via expansion, and leaving no extra tokens in the token stream.

Still, on with the code... make `\@tempa` and `\@tempb` tokens non-expandable on the first pass.

```

40 \begingroup
41   \let\@tempa\relax\let\@tempb\relax
42   \xdef\@tempa{\expandafter\TE@eval\the\toks@\TE@endeval}%

```

```
43      \endgroup
```

Now outside the group, execute `\@gtempa` which causes all the `\ifs` etc., to be evaluated, the final truth value is contained in the `\newif` token `\ifTE@val`. Finally this is tested and either the first or second following argument is chosen accordingly.

```
44      \@gtempa
45      \expandafter\endgroup\ifTE@val
46          \expandafter\@firstoftwo
47      \else
48          \expandafter\@secondoftwo
49      \fi}
```

`\TE@eval` Initialise a term. (Expanded on the first pass).

```
50 \def\TE@eval{\noexpand\TE@negatefalse\noexpand\iftrue\noexpand\ifnum}
```

`\ifTE@val` Two `\newifs` the first holds the current truth value of the expression. The second is a temporary flag which is true if we need to negate the current proposition.

```
51 \newif\ifTE@val
52 \newif\ifTE@negate
```

`\TE@endeval` Finalise a term. (Expanded on the first pass).

```
53 \def\TE@endeval{\relax
54     \noexpand\TE@setvaltrue\noexpand
55 \else
56     \noexpand\TE@setvalfalse\noexpand
57 \fi
58 \noexpand\TE@negatefalse\noexpand
59 \fi}
```

`\TE@setvaltrue` Set the `\ifTE@val` to true or false depending on the value of the current proposition, and the negate flag. (Not expanded on the first pass.)

```
60 \def\TE@setvaltrue{%
61   \ifTE@negate\TE@valfalse\else\TE@valtrue\fi}
62 \def\TE@setvalfalse{\let\ifTE@val\ifTE@negate}
```

`\TE@or` The internal version of `\or`. Ends the current term. If true skip the remaining terms.

```
63 \def\TE@or{\TE@endeval\noexpand\ifTE@val\noexpand\else\noexpand\ifnum}
```

`\TE@and` The internal version of `\and`. If false skip the remaining terms.

```
64 \def\TE@and{\TE@endeval\noexpand\ifTE@val\noexpand\ifnum}
```

`\TE@neg` `\not`. Throw the current context, set a negate flag, then restart the `\ifnum`.

`\TE@negswitch` is not expanded on the first pass.

```
65 \def\TE@neg{\TE@throw\noexpand\TE@negswitch\noexpand\ifnum}
66 \def\TE@negswitch{\ifTE@negate\TE@negatefalse\else\TE@negatetrue\fi}
```

`\TE@lparen` `\()`. Throw the current context, then restart a term inside a group.

```
67 \def\TE@lparen#1{\TE@throw\begingroup\TE@eval#1}
```

`\TE@rparen` `\)` end the current term, and the local group started by `\()`, but pass on the boolean value in `\if\@val T`. The `\noexpand` stops the `\expandafter` from expanding on the first pass.

```
68 \def\TE@rparen#1{%
69   \TE@endeval
70   \noexpand\expandafter\endgroup\noexpand\ifTE@val#1}
```

\TE@equal \equal greatly simplified from the original. \def may be used rather than \edef as the whole thing is expanded anyway in the first pass. The boolean can be directly encoded with the \ifx, there is no need to start an equivalent \ifnum.

```

71 \long\def\TE@equal#1#2#3{\TE@throw
72     \def\@tempa{#1}\def\@tempb{#2}%
73     \noexpand\ifx\@tempa\@tempb#3}

```

\setboolean \setboolean takes true or false, as #2, and sets #1 accordingly.

```

74 \def\setboolean#1#2{%
75   \lowercase{\def\@tempa{#2}}%
76   \@ifundefined{@tempa}{\@tempa}%
77   {\PackageError{ifthen}%
78    {You can only set a boolean to ‘true’ or ‘false’}\@ehc}%
79   {\@ifundefined{#1}{\@tempa}%
80    {\PackageError{ifthen}{Boolean #1 undefined}\@ehc}%
81    {\csname#1\@tempa\endcsname}}}

```

\newboolean Define a new ‘boolean’.

```

82 \def\newboolean#1{%
83   \expandafter\@ifdefinable\csname if#1\endcsname{%
84     \expandafter\newif\csname if#1\endcsname}}

```

\provideboolean Define a new ‘boolean’ if it is not already defined.

```

85 \def\provideboolean#1{%
86   \@ifundefined{if#1}{%
87     \expandafter\newif\csname if#1\endcsname}\relax}

```

\whiledo \whiledo copied directly from the original.
\whiledo{\langle test\rangle}{\langle body\rangle}
repeatedly evaluates \langle body\rangle until \langle test\rangle is true.

```

88 \long\def\whiledo#1#2{%
89   \ifthenelse{#1}%
90   {\@whiledottrue
91     \@whilesw\if@whiledo\fi
92     {#2}%
93     \ifthenelse{#1}{\@whiledottrue\@whiledofalse}{}%
94   {}%
95 }

```

\TE@undef test if csname is defined. \ifx test.

```

96 \def\TE@undef#1#2{%
97   \TE@throw\noexpand\ifx\noexpand\@undefined\noexpand#1#2}

```

\if@whiledo Internal switch for \whiledo.

```

98 \newif\if@whiledo

```

99 </package>