

util-vserver (libvserver)
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1 Module Index

1.1 Modules

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2 Data Structure Index

2.1 Data Structures

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4 Module Documentation

4.1 Syscall wrappers

Functions

- int [vc_syscall](#) (uint32_t cmd, [xid_t](#) xid, void *data)
The generic vserver syscall
This function executes the generic vserver syscall. It uses the correct syscallnumber (which may differ between the different architectures).
- int [vc_get_version](#) ()
Returns the version of the current kernel API.
- [vc_vci_t](#) [vc_get_vci](#) ()
Returns the kernel configuration bits.
- [xid_t](#) [vc_new_s_context](#) ([xid_t](#) ctx, unsigned int remove_cap, unsigned int flags)
Moves current process into a context
Puts current process into context ctx, removes the capabilities given in remove_cap and sets flags.

- `int vc_set_ipv4root (uint32_t bcast, size_t nb, struct vc_ip_mask_pair const *ips)`
Sets the ipv4root information.
- `xid_t vc_ctx_create (xid_t xid, struct vc_ctx_flags *flags)`
*Creates a context without starting it.
This functions initializes a new context. When already in a freshly created context, this old context will be discarded.*
- `int vc_ctx_migrate (xid_t xid, uint_least64_t flags)`
Moves the current process into the specified context.
- `int vc_ctx_stat (xid_t xid, struct vc_ctx_stat *stat)`
Get some statistics about a context.
- `int vc_virt_stat (xid_t xid, struct vc_virt_stat *stat)`
Get more statistics about a context.
- `int vc_ctx_kill (xid_t ctx, pid_t pid, int sig)`
*Sends a signal to a context/pid
Special values for pid are:*
- `xid_t vc_get_task_xid (pid_t pid)`
Returns the context of the given process.
- `int vc_wait_exit (xid_t xid)`
Waits for the end of a context.
- `int vc_get_rlimit (xid_t xid, int resource, struct vc_rlimit *lim)`
Returns the limits of resource.
- `int vc_set_rlimit (xid_t xid, int resource, struct vc_rlimit const *lim)`
Sets the limits of resource.
- `int vc_rlimit_stat (xid_t xid, int resource, struct vc_rlimit_stat *stat)`
Returns the current stats of resource.
- `int vc_reset_minmax (xid_t xid)`
Resets the minimum and maximum observed values of all resources.
- `int vc_get_iattr (char const *filename, xid_t *xid, uint_least32_t *flags, uint_least32_t *mask)`
*Returns information about attributes and assigned context of a file.
This function returns the VC_IATTR_XXX flags and about the assigned context of a file. To request an information, the appropriate bit in mask must be set and the corresponding parameter (xid or flags) must not be NULL.*
- `xid_t vc_getfilecontext (char const *filename)`
*Returns the context of filename
This function calls vc_get_iattr() with appropriate arguments to determine the context of filename. In error-case or when no context is assigned, VC_NOCTX will be returned. To differ between both cases, errno must be examined.*

4.1.1 Detailed Description

Functions which are calling the vserver syscall directly.

4.1.2 Function Documentation

4.1.2.1 `xid_t vc_ctx_create (xid_t xid, struct vc_ctx_flags * flags)`

Creates a context without starting it.

This functions initializes a new context. When already in a freshly created context, this old context will be discarded.

Parameters

<i>xid</i>	The new context; special values are: <ul style="list-style-type: none"> VC_DYNAMIC_XID which means to create a dynamic context
------------	---

Returns

the xid of the created context, or VC_NOCTX on errors. `errno` will be set appropriately.

4.1.2.2 `int vc_ctx_kill (xid_t ctx, pid_t pid, int sig)`

Sends a signal to a context/pid

Special values for *pid* are:

- 1 which means every process in ctx except the init-process
- 0 which means every process in ctx inclusive the init-process

4.1.2.3 `int vc_ctx_migrate (xid_t xid, uint_least64_t flags)`

Moves the current process into the specified context.

Parameters

<i>xid</i>	The new context
<i>flags</i>	The flags, see VC_VXM_*

Returns

0 on success, -1 on errors

4.1.2.4 `int vc_ctx_stat (xid_t xid, struct vc_ctx_stat * stat)`

Get some statistics about a context.

Parameters

<i>xid</i>	The context to get stats about
<i>stat</i>	Where to store the result

Returns

0 on success, -1 on errors.

4.1.2.5 `int vc_get_iattr (char const * filename, xid_t * xid, uint_least32_t * flags, uint_least32_t * mask)`

Returns information about attributes and assigned context of a file.

This function returns the VC_IATTR_XXX flags and about the assigned context of a file. To request an information, the appropriate bit in `mask` must be set and the corresponding parameter (`xid` or `flags`) must not be NULL.

E.g. to receive the assigned context, the VC_IATTR_XID bit must be set in `mask`, and `xid` must point to valid memory.

Possible flags are VC_IATTR_ADMIN, VC_IATTR_WATCH, VC_IATTR_HIDE, -VC_IATTR_BARRIER, VC_IATTR_IUNLINK and VC_IATTR_IMMUTABLE.

Parameters

<i>filename</i>	The name of the file whose attributes shall be determined.
<i>xid</i>	When non-zero and the VC_IATTR_XID bit is set in <i>mask</i> , the assigned context of <i>filename</i> will be stored there.
<i>flags</i>	When non-zero, a bitmask of current attributes will be stored there. - These attributes must be requested explicitly by setting the appropriate bit in <i>mask</i>
<i>mask</i>	Points to a bitmask which tells which attributes shall be determined. On return, it will masquerade the attributes which were determined.

Precondition

`mask!=0 && !((*mask&VC_IATTR_XID) && xid==0) && !((*mask&~VC_IATTR_XID) && flags==0)`

4.1.2.6 `int vc_get_rlimit (xid_t xid, int resource, struct vc_rlimit * lim)`

Returns the limits of *resource*.

Parameters

<i>xid</i>	The id of the context
<i>resource</i>	The resource which will be queried
<i>lim</i>	The result which will be filled with the limits

Returns

0 on success, and -1 on errors.

4.1.2.7 `xid_t vc_get_task_xid (pid_t pid)`

Returns the context of the given process.

Parameters

<i>pid</i>	the process-id whose xid shall be determined; pid==0 means the current process.
------------	---

Returns

the xid of process *pid* or -1 on errors

4.1.2.8 `vc.vci_t vc_get_vci()`

Returns the kernel configuration bits.

Returns

The kernel configuration bits

4.1.2.9 `int vc_get_version()`

Returns the version of the current kernel API.

Returns

The versionnumber of the kernel API

4.1.2.10 `xid_t vc_getfilecontext(char const * filename)`

Returns the context of *filename*

This function calls [vc_get_iattr\(\)](#) with appropriate arguments to determine the context of *filename*. In error-case or when no context is assigned, `VC_NOCTX` will be returned. To differ between both cases, `errno` must be examined.

WARNING: this function can modify `errno` although no error happened.

Parameters

<i>filename</i>	The file to check
-----------------	-------------------

Returns

The assigned context, or `VC_NOCTX` when an error occurred or no such assignment exists. `errno` will be 0 in the latter case

4.1.2.11 `xid_t vc_new_s_context(xid_t ctx, unsigned int remove_cap, unsigned int flags)`

Moves current process into a context

Puts current process into context *ctx*, removes the capabilities given in *remove_cap* and sets *flags*.

Parameters

<i>ctx</i>	The new context; special values for are <ul style="list-style-type: none"> VC_SAMECTX which means the current context (just for changing caps and flags) VC_DYNAMIC_XID which means the next free context; this value can be used by ordinary users also
<i>remove_cap</i>	The linux capabilities which will be removed .
<i>flags</i>	Special flags which will be set.

Returns

The new context-id, or VC_NOCTX on errors; `errno` will be set appropriately

See <http://vserver.13thfloor.at/Stuff/Logic.txt> for details

4.1.2.12 `int vc_reset_minmax (xid_t xid)`

Resets the minimum and maximum observed values of all resources.

Parameters

<i>xid</i>	The id of the context
------------	-----------------------

Returns

0 on success, and -1 on errors.

4.1.2.13 `int vc_rlimit_stat (xid_t xid, int resource, struct vc_rlimit_stat * stat)`

Returns the current stats of *resource*.

Parameters

<i>xid</i>	The id of the context
<i>resource</i>	The resource which will be queried
<i>stat</i>	The result which will be filled with the stats

Returns

0 on success, and -1 on errors.

4.1.2.14 `int vc_set_ipv4root (uint32_t bcast, size_t nb, struct vc_ip_mask_pair const * ips)`

Sets the ipv4root information.

Precondition

`nb < NB_IPV4ROOT && ips != 0`

4.1.2.15 int vc_set_rlimit (xid_t xid, int resource, struct vc_rlimit const * lim)

Sets the limits of *resource*.

Parameters

<i>xid</i>	The id of the context
<i>resource</i>	The resource which will be queried
<i>lim</i>	The new limits

Returns

0 on success, and -1 on errors.

4.1.2.16 int vc_syscall (uint32_t cmd, xid_t xid, void * data)

The generic vserver syscall

This function executes the generic vserver syscall. It uses the correct syscallnumber (which may differ between the different architectures).

Parameters

<i>cmd</i>	the command to be executed
<i>xid</i>	the xid on which the cmd shall be applied
<i>data</i>	additional arguments; depends on <i>cmd</i>

Returns

depends on *cmd*; usually, -1 stands for an error

4.1.2.17 int vc_virt_stat (xid_t xid, struct vc_virt_stat * stat)

Get more statistics about a context.

Parameters

<i>xid</i>	The context to get stats about
<i>stat</i>	Where to store the result

Returns

0 on success, -1 on errors.

4.2 Helper functions

Data Structures

- struct `vc_err_listparser`
Information about parsing errors.

Functions

- `size_t vc_get_nb_ipv4root () VC_ATTR_CONST`
*Returns the value of NB_IPV4ROOT.
This function returns the value of NB_IPV4ROOT which was used when the library was built, but **not** the value which is used by the currently running kernel.*
- `bool vc_parseLimit (char const *str, vc_limit_t *res)`
*Parses a string describing a limit
This function parses str and interprets special words like "inf" or suffixes. Valid suffixes are.*
- `uint_least64_t vc_text2bcap (char const *str, size_t len)`
Converts a single string into bcapability.
- `char const * vc_lobcap2text (uint_least64_t *val)`
Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.
- `int vc_list2bcap (char const *str, size_t len, struct vc_err_listparser *err, struct vc_ctx_caps *cap)`
*Converts a string into a bcapability-bitmask
Syntax of str:*

```

LIST  <- ELEM | ELEM ',' LIST
ELEM  <- '~' ELEM | MASK | NAME
MASK  <- NUMBER | '^' NUMBER
NUMBER <- 0[0-7]* | [1-9][0-9]* | 0x[0-9,a-f]+
NAME  <- <literal name> | "all" | "any" | "none"

```

4.2.1 Detailed Description

Functions which are doing general helper tasks like parameter parsing.

4.2.2 Function Documentation

4.2.2.1 `int vc_list2bcap (char const * str, size_t len, struct vc_err_listparser * err, struct vc_ctx_caps * cap)`

Converts a string into a bcapability-bitmask

Syntax of *str*:

```

LIST  <- ELEM | ELEM ',' LIST
ELEM  <- '~' ELEM | MASK | NAME
MASK  <- NUMBER | '^' NUMBER

```

```
NUMBER <- 0[0-7]* | [1-9][0-9]* | 0x[0-9,a-f]+
NAME    <- <literal name> | "all" | "any" | "none"
```

When the `~` prefix is used, the bits will be unset and a `~` after another `~` will cancel both ones. The `^` prefix specifies a bitnumber instead of a bitmask.

"literal name" is everything which will be accepted by the [vc_text2bcap\(\)](#) function. The special values for `NAME` will be recognized case insensitively

Parameters

<i>str</i>	The string to be parsed
<i>len</i>	The length of the string, or 0 for automatic detection
<i>err</i>	Pointer to a structure for error-information, or <code>NULL</code> .
<i>cap</i>	Pointer to a vc_ctx_caps structure holding the results; only the <i>bcaps</i> and <i>bmask</i> fields will be changed and already set values will not be honored. When an error occurred, <i>cap</i> will have the value of all processed valid BCAP parts.

Returns

0 on success, -1 on error. In error case, *err* will hold position and length of the first not understood BCAP part

Precondition

str != 0 && *cap* != 0; *cap*->*bcaps* and *cap*->*bmask* must be initialized

4.2.2.2 char const* vc_lobcap2text (uint_least64_t * val)

Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.

Parameters

<i>val</i>	The string to be converted; on success, the detected bit(s) will be unset, in errorcase only the lowest set bit
------------	---

Returns

A textual representation of *val* resp. of its lowest set bit; or `NULL` in errorcase.

Precondition

val!=0

Postcondition

$*val_{old} \neq 0 \leftrightarrow *val_{old} > *val_{new}$
 $*val_{old} == 0 \rightarrow result == 0$

4.2.2.3 bool vc_parseLimit (char const * str, vc_limit_t * res)

Parses a string describing a limit

This function parses *str* and interprets special words like "inf" or suffixes. Valid suffixes are.

- k ... 1000
- m ... 1000000
- K ... 1024
- M ... 1048576

Parameters

<i>str</i>	The string which shall be parsed
<i>res</i>	Will be filled with the interpreted value; in errorcase, this value is undefined.

Returns

true, iff the string *str* could be parsed. *res* will be filled with the interpreted value in this case.

Precondition

str!=0 && *res*!=0

4.2.2.4 uint_least64_t vc_text2bcap (char const * str, size_t len)

Converts a single string into bcability.

Parameters

<i>str</i>	The string to be parsed; both "CAP_XXX" and "XXX" will be accepted
<i>len</i>	The length of the string, or 0 for automatic detection

Returns

0 on error; a bitmask on success

Precondition

str != 0

5 Data Structure Documentation

5.1 Mapping_uint32 Struct Reference

Data Fields

- char const *const **id**
- size_t **len**
- uint_least32_t **val**

5.1.1 Detailed Description

Definition at line 80 of file internal.h.

The documentation for this struct was generated from the following file:

- [internal.h](#)

5.2 Mapping_uint64 Struct Reference

Data Fields

- char const *const **id**
- size_t **len**
- uint_least64_t **val**

5.2.1 Detailed Description

Definition at line 86 of file internal.h.

The documentation for this struct was generated from the following file:

- [internal.h](#)

5.3 vc_ctx_caps Struct Reference

Capabilities of process-contexts.

```
#include <vserver.h>
```

Data Fields

- uint_least64_t [bcaps](#)
Mask of set common system capabilities.
- uint_least64_t [bmask](#)

Mask of set and unset common system capabilities when used by set operations, or the modifiable capabilities when used by get operations.

- `uint_least64_t` [ccaps](#)

Mask of set process context capabilities.

- `uint_least64_t` [cmask](#)

Mask of set and unset process context capabilities when used by set operations, or the modifiable capabilities when used by get operations.

5.3.1 Detailed Description

Capabilities of process-contexts.

Definition at line 516 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.4 vc_ctx_dlimit Struct Reference

Data Fields

- `uint_least32_t` **space_used**
- `uint_least32_t` **space_total**
- `uint_least32_t` **inodes_used**
- `uint_least32_t` **inodes_total**
- `uint_least32_t` **reserved**

5.4.1 Detailed Description

Definition at line 793 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.5 vc_ctx_flags Struct Reference

Flags of process-contexts.

```
#include <vserver.h>
```

Data Fields

- `uint_least64_t` [flagword](#)

Mask of set context flags.

- `uint_least64_t` [mask](#)

Mask of set and unset context flags when used by set operations, or modifiable flags when used by get operations.

5.5.1 Detailed Description

Flags of process-contexts.

Definition at line 438 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.6 vc_ctx_stat Struct Reference

Statistics about a context.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t` [usecnt](#)
number of uses
- `uint_least32_t` [tasks](#)
number of tasks

5.6.1 Detailed Description

Statistics about a context.

Definition at line 469 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.7 vc_err_listparser Struct Reference

Information about parsing errors.

```
#include <vserver.h>
```

Data Fields

- `char const *` [ptr](#)
Pointer to the first character of an erroneous string.

- `size_t len`

Length of the erroneous string.

5.7.1 Detailed Description

Information about parsing errors.

Definition at line 877 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.8 vc_ip_mask_pair Struct Reference

Data Fields

- `uint32_t ip`
- `uint32_t mask`

5.8.1 Detailed Description

Definition at line 416 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.9 vc_net_addr Struct Reference

Data Fields

- `uint16_t vna_type`
- `uint16_t vna_flags`
- `uint16_t vna_prefix`
- `uint16_t vna_parent`
- `struct {`
 - `union {`
 - `struct in_addr v4`
 - `struct in6_addr v6`
 - `} ip`
 - `union {`
 - `struct in_addr v4`
 - `struct in6_addr v6`
 - `} ip2`
 - `union {`
 - `struct in_addr v4`

```
    struct in6_addr v6
    } mask
} s
```

5.9.1 Detailed Description

Definition at line 666 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.10 **vc_net_caps Struct Reference**

Data Fields

- uint_least64_t **ncaps**
- uint_least64_t **cmask**

5.10.1 Detailed Description

Definition at line 707 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.11 **vc_net_flags Struct Reference**

Data Fields

- uint_least64_t **flagword**
- uint_least64_t **mask**

5.11.1 Detailed Description

Definition at line 693 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.12 `vc_nx_info` Struct Reference

Data Fields

- `nid_t nid`

5.12.1 Detailed Description

Definition at line 659 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.13 `vc_rlimit` Struct Reference

The limits of a resources.

```
#include <vserver.h>
```

Data Fields

- [vc_limit_t min](#)
the guaranted minimum of a resources
- [vc_limit_t soft](#)
the softlimit of a resource
- [vc_limit_t hard](#)
the absolute hardlimit of a resource

5.13.1 Detailed Description

The limits of a resources.

This is a triple consisting of a minimum, soft and hardlimit.

Definition at line 582 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.14 `vc_rlimit_mask` Struct Reference

Masks describing the supported limits.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t min`
masks the resources supporting a minimum limit
- `uint_least32_t soft`
masks the resources supporting a soft limit
- `uint_least32_t hard`
masks the resources supporting a hard limit

5.14.1 Detailed Description

Masks describing the supported limits.

Definition at line 569 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- `vserver.h`

5.15 `vc_rlimit_stat` Struct Reference

Statistics for a resource limit.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t hits`
number of hits on the limit
- `vc_limit_t value`
current value
- `vc_limit_t minimum`
minimum value observed
- `vc_limit_t maximum`
maximum value observed

5.15.1 Detailed Description

Statistics for a resource limit.

Definition at line 610 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- `vserver.h`

5.16 **vc_sched_info** Struct Reference

Data Fields

- `int_least32_t` **cpu_id**
- `int_least32_t` **bucket_id**
- `uint_least64_t` **user_msec**
- `uint_least64_t` **sys_msec**
- `uint_least64_t` **hold_msec**
- `uint_least32_t` **token_usec**
- `int_least32_t` **vavavoom**

5.16.1 Detailed Description

Definition at line 845 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.17 **vc_set_sched** Struct Reference

Data Fields

- `uint_least32_t` **set_mask**
- `int_least32_t` **fill_rate**
- `int_least32_t` **interval**
- `int_least32_t` **fill_rate2**
- `int_least32_t` **interval2**
- `int_least32_t` **tokens**
- `int_least32_t` **tokens_min**
- `int_least32_t` **tokens_max**
- `int_least32_t` **priority_bias**
- `int_least32_t` **cpu_id**
- `int_least32_t` **bucket_id**

5.17.1 Detailed Description

Definition at line 828 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.18 **vc_umask Struct Reference**

Namespaces allowed to unshare.

```
#include <vserver.h>
```

Data Fields

- `uint_least64_t` **umask**
- `uint_least64_t` **mask**

5.18.1 Detailed Description

Namespaces allowed to unshare.

Definition at line 866 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.19 **vc_virt_stat Struct Reference**

Contains further statistics about a context.

```
#include <vserver.h>
```

Data Fields

- `uint_least64_t` **offset**
- `uint_least64_t` **uptime**
- `uint_least32_t` **nr_threads**
- `uint_least32_t` **nr_running**
- `uint_least32_t` **nr_uninterruptible**
- `uint_least32_t` **nr_onhold**
- `uint_least32_t` **nr_forks**
- `uint_least32_t` **load** [3]

5.19.1 Detailed Description

Contains further statistics about a context.

Definition at line 484 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.20 vc_vx_info Struct Reference

Data Fields

- [xid_t](#) **xid**
- [pid_t](#) **initpid**

5.20.1 Detailed Description

Definition at line 534 of file vserver.h.

The documentation for this struct was generated from the following file:

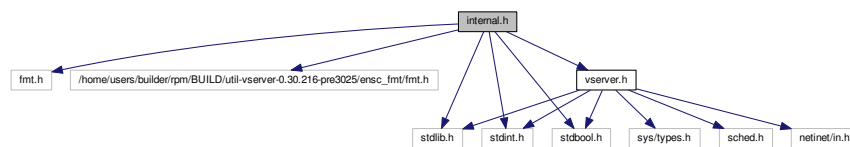
- [vserver.h](#)

6 File Documentation

6.1 internal.h File Reference

Declarations which are used by util-vserver internally.

```
#include "fmt.h" #include "vserver.h" #include <stdbool.h>
h> Include dependency graph for internal.h:
```



Data Structures

- struct [Mapping_uint32](#)
- struct [Mapping_uint64](#)

Defines

- `#define _symbol_version(real, name, version)`
- `#define _default_symbol_version(real, name, version) extern __typeof (real) name __attribute__((alias (#name)))`
- `#define symbol_version(real, name, version) _symbol_version(real, name, version)`
- `#define default_symbol_version(real, name, version) _default_symbol_version(real, name, version)`

Functions

- char * **vc_getVserverByCtx_Internal** (xid_t ctx, vcCfgStyle *style, char const *revdir, bool validate_result)
- int **utilvserver_checkCompatVersion** ()
- uint_least32_t **utilvserver_checkCompatConfig** ()
- bool **utilvserver_isDirectory** (char const *path, bool follow_link)
- bool **utilvserver_isFile** (char const *path, bool follow_link)
- bool **utilvserver_isLink** (char const *path)
- int **utilvserver_listparser_uint32** (char const *str, size_t len, char const **err_ptr, size_t *err_len, uint_least32_t *flag, uint_least32_t *mask, uint_least32_t (*func)(char const *, size_t, bool *)) NONNULL((1
- int **utilvserver_listparser_uint64** (char const *str, size_t len, char const **err_ptr, size_t *err_len, uint_least64_t *flag, uint_least64_t *mask, uint_least64_t (*func)(char const *, size_t, bool *)) NONNULL((1
- ssize_t **utilvserver_value2text_uint32** (char const *str, size_t len, struct Mapping_uint32 const *map, size_t map_len) NONNULL((1
- ssize_t **utilvserver_value2text_uint64** (char const *str, size_t len, struct Mapping_uint64 const *map, size_t map_len) NONNULL((1
- ssize_t **utilvserver_text2value_uint32** (uint_least32_t *val, struct Mapping_uint32 const *map, size_t map_len) NONNULL((1
- ssize_t **utilvserver_text2value_uint64** (uint_least64_t *val, struct Mapping_uint64 const *map, size_t map_len) NONNULL((1

6.1.1 Detailed Description

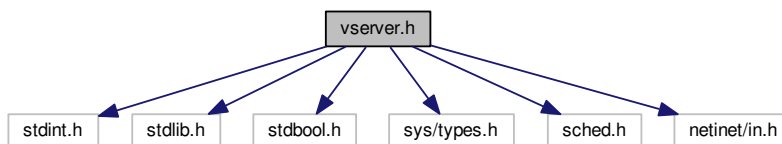
Declarations which are used by util-vserver internally.

Definition in file [internal.h](#).

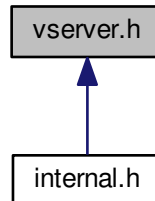
6.2 vserver.h File Reference

The public interface of the the libvserver library.

```
#include <stdint.h> #include <stdlib.h> #include <stdbool.h>
#include <sys/types.h> #include <sched.h> #include
<netinet/in.h> Include dependency graph for vserver.h:
```



This graph shows which files directly or indirectly include this file:



Data Structures

- struct [vc_ip_mask_pair](#)
- struct [vc_ctx_flags](#)
Flags of process-contexts.
- struct [vc_ctx_stat](#)
Statistics about a context.
- struct [vc_virt_stat](#)
Contains further statistics about a context.
- struct [vc_ctx_caps](#)
Capabilities of process-contexts.
- struct [vc_vx_info](#)
- struct [vc_rlimit_mask](#)
Masks describing the supported limits.
- struct [vc_rlimit](#)
The limits of a resources.
- struct [vc_rlimit_stat](#)
Statistics for a resource limit.
- struct [vc_nx_info](#)
- struct [vc_net_addr](#)
- struct [vc_net_flags](#)
- struct [vc_net_caps](#)
- struct [vc_ctx_dlimit](#)
- struct [vc_set_sched](#)
- struct [vc_sched_info](#)
- struct [vc_umask](#)
Namespaces allowed to unshare.
- struct [vc_err_listparser](#)
Information about parsing errors.

Defines

- #define `VC_NOCTX` `((xid_t)(-1))`
- #define `VC_NOXID` `((xid_t)(-1))`
- #define `VC_DYNAMIC_XID` `((xid_t)(-1))`
- #define `VC_SAMECTX` `((xid_t)(-2))`
- #define `VC_NONID` `((nid_t)(-1))`
- #define `VC_DYNAMIC_NID` `((nid_t)(-1))`
- #define `VC_LIM_INFINITY` `(~0ULL)`
- #define `VC_LIM_KEEP` `(~1ULL)`
- #define `VC_CDLIM_UNSET` `(0U)`
- #define `VC_CDLIM_INFINITY` `(~0U)`
- #define `VC_CDLIM_KEEP` `(~1U)`
- #define `VC_CAP_CHOWN` `0`
- #define `VC_CAP_DAC_OVERRIDE` `1`
- #define `VC_CAP_DAC_READ_SEARCH` `2`
- #define `VC_CAP_FOWNER` `3`
- #define `VC_CAP_FSETID` `4`
- #define `VC_CAP_KILL` `5`
- #define `VC_CAP_SETGID` `6`
- #define `VC_CAP_SETUID` `7`
- #define `VC_CAP_SETPCAP` `8`
- #define `VC_CAP_LINUX_IMMUTABLE` `9`
- #define `VC_CAP_NET_BIND_SERVICE` `10`
- #define `VC_CAP_NET_BROADCAST` `11`
- #define `VC_CAP_NET_ADMIN` `12`
- #define `VC_CAP_NET_RAW` `13`
- #define `VC_CAP_IPC_LOCK` `14`
- #define `VC_CAP_IPC_OWNER` `15`
- #define `VC_CAP_SYS_MODULE` `16`
- #define `VC_CAP_SYS_RAWIO` `17`
- #define `VC_CAP_SYS_CHROOT` `18`
- #define `VC_CAP_SYS_PTRACE` `19`
- #define `VC_CAP_SYS_PACCT` `20`
- #define `VC_CAP_SYS_ADMIN` `21`
- #define `VC_CAP_SYS_BOOT` `22`
- #define `VC_CAP_SYS_NICE` `23`
- #define `VC_CAP_SYS_RESOURCE` `24`
- #define `VC_CAP_SYS_TIME` `25`
- #define `VC_CAP_SYS_TTY_CONFIG` `26`
- #define `VC_CAP_MKNOD` `27`
- #define `VC_CAP_LEASE` `28`
- #define `VC_CAP_AUDIT_WRITE` `29`
- #define `VC_CAP_AUDIT_CONTROL` `30`
- #define `VC_CAP_SETFCAP` `31`
- #define `VC_CAP_MAC_OVERRIDE` `32`
- #define `VC_CAP_MAC_ADMIN` `33`

- #define **VC_IMMUTABLE_FILE_FL** 0x0000010lu
- #define **VC_IMMUTABLE_LINK_FL** 0x0008000lu
- #define **VC_IMMUTABLE_ALL** (VC_IMMUTABLE_LINK_FL|VC_IMMUTABLE-
_FILE_FL)
- #define **VC_IATTR_XID** 0x01000000u
- #define **VC_IATTR_ADMIN** 0x00000001u
- #define **VC_IATTR_WATCH** 0x00000002u
- #define **VC_IATTR_HIDE** 0x00000004u
- #define **VC_IATTR_WRITE** 0x00000008u
- #define **VC_IATTR_FLAGS** 0x0000000fu
- #define **VC_IATTR_BARRIER** 0x00010000u
- #define **VC_IATTR_IUNLINK** 0x00020000u
- #define **VC_IATTR_IMMUTABLE** 0x00040000u
- #define **VC_IATTR_COW** 0x00080000u
- #define **VC_VXF_INFO_LOCK** 0x00000001ull
- #define **VC_VXF_INFO_NPROC** 0x00000004ull
- #define **VC_VXF_INFO_PRIVATE** 0x00000008ull
- #define **VC_VXF_INFO_INIT** 0x00000010ull
- #define **VC_VXF_INFO_HIDEINFO** 0x00000020ull
- #define **VC_VXF_INFO_ULIMIT** 0x00000040ull
- #define **VC_VXF_INFO_NAMESPACE** 0x00000080ull
- #define **VC_VXF_SCHED_HARD** 0x00000100ull
- #define **VC_VXF_SCHED_PRIO** 0x00000200ull
- #define **VC_VXF_SCHED_PAUSE** 0x00000400ull
- #define **VC_VXF_VIRT_MEM** 0x00010000ull
- #define **VC_VXF_VIRT_UPTIME** 0x00020000ull
- #define **VC_VXF_VIRT_CPU** 0x00040000ull
- #define **VC_VXF_VIRT_LOAD** 0x00080000ull
- #define **VC_VXF_VIRT_TIME** 0x00100000ull
- #define **VC_VXF_HIDE_MOUNT** 0x01000000ull
- #define **VC_VXF_HIDE_NETIF** 0x02000000ull
- #define **VC_VXF_HIDE_VINFO** 0x04000000ull
- #define **VC_VXF_STATE_SETUP** (1ULL<<32)
- #define **VC_VXF_STATE_INIT** (1ULL<<33)
- #define **VC_VXF_STATE_ADMIN** (1ULL<<34)
- #define **VC_VXF_SC_HELPER** (1ULL<<36)
- #define **VC_VXF_REBOOT_KILL** (1ULL<<37)
- #define **VC_VXF_PERSISTENT** (1ULL<<38)
- #define **VC_VXF_FORK_RSS** (1ULL<<48)
- #define **VC_VXF_PROLIFIC** (1ULL<<49)
- #define **VC_VXF_IGNEG_NICE** (1ULL<<52)
- #define **VC_VXF_IGNEG_IONICE** (1ULL<<53)
- #define **VC_VXC_SET_UTSNAME** 0x00000001ull
- #define **VC_VXC_SET_RLIMIT** 0x00000002ull
- #define **VC_VXC_FS_SECURITY** 0x00000004ull
- #define **VC_VXC_TIOCSTI** 0x00000010ull

- #define **VC_VXC_RAW_ICMP** 0x00000100ull
- #define **VC_VXC_SYSLOG** 0x00001000ull
- #define **VC_VXC_OOM_ADJUST** 0x00002000ull
- #define **VC_VXC_AUDIT_CONTROL** 0x00004000ull
- #define **VC_VXC_SECURE_MOUNT** 0x00010000ull
- #define **VC_VXC_SECURE_REMOUNT** 0x00020000ull
- #define **VC_VXC_BINARY_MOUNT** 0x00040000ull
- #define **VC_VXC_QUOTA_CTL** 0x00100000ull
- #define **VC_VXC_ADMIN_MAPPER** 0x00200000ull
- #define **VC_VXC_ADMIN_CLOOP** 0x00400000ull
- #define **VC_VXC_KTHREAD** 0x01000000ull
- #define **VC_VXC_NAMESPACE** 0x02000000ull
- #define **VC_VXSM_FILL_RATE** 0x0001
- #define **VC_VXSM_INTERVAL** 0x0002
- #define **VC_VXSM_FILL_RATE2** 0x0004
- #define **VC_VXSM_INTERVAL2** 0x0008
- #define **VC_VXSM_TOKENS** 0x0010
- #define **VC_VXSM_TOKENS_MIN** 0x0020
- #define **VC_VXSM_TOKENS_MAX** 0x0040
- #define **VC_VXSM_PRIO_BIAS** 0x0100
- #define **VC_VXSM_CPU_ID** 0x1000
- #define **VC_VXSM_BUCKET_ID** 0x2000
- #define **VC_VXSM_IDLE_TIME** 0x0200
- #define **VC_VXSM_FORCE** 0x0400
- #define **VC_VXSM_MSEC** 0x4000
- #define **VC_VXSM_V3_MASK** 0x0173
- #define **VC_NXF_INFO_LOCK** 0x00000001ull
- #define **VC_NXF_INFO_PRIVATE** 0x00000008ull
- #define **VC_NXF_SINGLE_IP** 0x00000100ull
- #define **VC_NXF_LBACK_REMAP** 0x00000200ull
- #define **VC_NXF_LBACK_ALLOW** 0x00000400ull
- #define **VC_NXF_HIDE_NETIF** 0x02000000ull
- #define **VC_NXF_HIDE_LBACK** 0x04000000ull
- #define **VC_NXF_STATE_SETUP** (1ULL<<32)
- #define **VC_NXF_STATE_ADMIN** (1ULL<<34)
- #define **VC_NXF_SC_HELPER** (1ULL<<36)
- #define **VC_NXF_PERSISTENT** (1ULL<<38)
- #define **VC_NXC_TUN_CREATE** 0x00000001ull
- #define **VC_NXC_RAW_ICMP** 0x00000100ull
- #define **VC_VLIMIT_NSOCK** 16
- #define **VC_VLIMIT_OPENFD** 17
- #define **VC_VLIMIT_ANON** 18
- #define **VC_VLIMIT_SHMEM** 19
- #define **VC_VLIMIT_SEMARY** 20
- #define **VC_VLIMIT_NSEMS** 21
- #define **VC_VLIMIT_DENTRY** 22

- #define **VC_VLIMIT_MAPPED** 23
- #define **VC_VCI_NO_DYNAMIC** (1 << 0)
- #define **VC_VCI_PROC_SECURE** (1 << 4)
- #define **VC_VCI_HARDCPU** (1 << 5)
- #define **VC_VCI_IDLELIMIT** (1 << 6)
- #define **VC_VCI_IDLETIME** (1 << 7)
- #define **VC_VCI_COWBL** (1 << 8)
- #define **VC_VCI_FULLCOWBL** (1 << 9)
- #define **VC_VCI_SPACES** (1 << 10)
- #define **VC_VCI_NETV2** (1 << 11)
- #define **VC_VCI_MEMCG** (1 << 12)
- #define **VC_VCI_DEBUG** (1 << 16)
- #define **VC_VCI_HISTORY** (1 << 20)
- #define **VC_VCI_TAGGED** (1 << 24)
- #define **VC_VCI_PPTAG** (1 << 28)
- #define **VC_DATTR_CREATE** 0x00000001
- #define **VC_DATTR_OPEN** 0x00000002
- #define **VC_DATTR_REMAP** 0x00000010
- #define **VC_VXM_SET_INIT** 0x00000001
- #define **VC_VXM_SET_REAPER** 0x00000002
- #define **VC_NXA_TYPE_IPV4** 0x0001
- #define **VC_NXA_TYPE_IPV6** 0x0002
- #define **VC_NXA_TYPE_NONE** 0x0000
- #define **VC_NXA_TYPE_ANY** 0x00FF
- #define **VC_NXA_TYPE_ADDR** 0x0010
- #define **VC_NXA_TYPE_MASK** 0x0020
- #define **VC_NXA_TYPE_RANGE** 0x0040
- #define **VC_NXA_MOD_BCAST** 0x0100
- #define **VC_NXA_MOD_LBACK** 0x0200
- #define **VC_BAD_PERSONALITY** ((uint_least32_t)(-1))
- #define **vna_v4_ip** s.ip.v4
- #define **vna_v4_ip2** s.ip2.v4
- #define **vna_v4_mask** s.mask.v4
- #define **vna_v6_ip** s.ip.v6
- #define **vna_v6_ip2** s.ip2.v6
- #define **vna_v6_mask** s.mask.v6
- #define **VC_LIMIT_VSERVER_NAME_LEN** 1024
- #define **vcSKEL_INTERFACES** 1u
- #define **vcSKEL_PKGMGMT** 2u
- #define **vcSKEL_FILESYSTEM** 4u

Typedefs

- typedef an_unsigned_integer_type [xid_t](#)
- typedef an_unsigned_integer_type [nid_t](#)
- typedef an_unsigned_integer_type [tag_t](#)
- typedef uint64_t [vc_vci_t](#)
- typedef uint_least64_t [vc_limit_t](#)

The type which is used for a single limit value.

Enumerations

- enum `vc_uts_type` { `vcVHI_CONTEXT`, `vcVHI_SYSNAME`, `vcVHI_NODENAME`, `vcVHI_RELEASE`, `vcVHI_VERSION`, `vcVHI_MACHINE`, `vcVHI_DOMAINNAME` }
- enum `vcFeatureSet` { `vcFEATURE_VKILL`, `vcFEATURE_IATTR`, `vcFEATURE_RLIMIT`, `vcFEATURE_COMPAT`, `vcFEATURE_MIGRATE`, `vcFEATURE_NAMSPACE`, `vcFEATURE_SCHED`, `vcFEATURE_VINFO`, `vcFEATURE_VHIL`, `vcFEATURE_VSHELPER0`, `vcFEATURE_VSHELPER`, `vcFEATURE_VWAIT`, `vcFEATURE_VNET`, `vcFEATURE_VSTAT`, `vcFEATURE_PPTAG`, `vcFEATURE_PIDSPACE`, `vcFEATURE_SPACES`, `vcFEATURE_PERSISTENT`, `vcFEATURE_PIVOT_ROOT`, `vcFEATURE_MEMCG`, `vcFEATURE_DYNAMIC`, `vcFEATURE_BME` }
- enum `vcXidType` { `vcTYPE_INVALID`, `vcTYPE_MAIN`, `vcTYPE_WATCH`, `vcTYPE_STATIC`, `vcTYPE_DYNAMIC` }
- enum `vcCfgStyle` { `vcCFG_NONE`, `vcCFG_AUTO`, `vcCFG_LEGACY`, `vcCFG_RECENT_SHORT`, `vcCFG_RECENT_FULL` }
- enum `vcCtxType` { `vcCTX_XID = 1`, `vcCTX_NID`, `vcCTX_TAG` }

Functions

- int `vc_syscall` (uint32_t cmd, xid_t xid, void *data)
The generic vserver syscall
This function executes the generic vserver syscall. It uses the correct syscallnumber (which may differ between the different architectures).
- int `vc_get_version` ()
Returns the version of the current kernel API.
- vc_vci_t `vc_get_vci` ()
Returns the kernel configuration bits.
- int `vc_get_kernel` ()
- xid_t `vc_new_s_context` (xid_t ctx, unsigned int remove_cap, unsigned int flags)
Moves current process into a context
Puts current process into context ctx, removes the capabilities given in remove_cap and sets flags.
- int `vc_set_ipv4root` (uint32_t bcast, size_t nb, struct `vc_ip_mask_pair` const *ips)
Sets the ipv4root information.
- size_t `vc_get_nb_ipv4root` () VC_ATTR_CONST
Returns the value of NB_IPV4ROOT.
*This function returns the value of NB_IPV4ROOT which was used when the library was built, but **not** the value which is used by the currently running kernel.*
- xid_t `vc_ctx_create` (xid_t xid, struct `vc_ctx_flags` *flags)
Creates a context without starting it.
This functions initializes a new context. When already in a freshly created context, this old context will be discarded.
- int `vc_ctx_migrate` (xid_t xid, uint_least64_t flags)
Moves the current process into the specified context.

- int [vc_ctx_stat](#) ([xid_t](#) xid, struct [vc_ctx_stat](#) *stat)
Get some statistics about a context.
- int [vc_virt_stat](#) ([xid_t](#) xid, struct [vc_virt_stat](#) *stat)
Get more statistics about a context.
- int [vc_ctx_kill](#) ([xid_t](#) ctx, [pid_t](#) pid, int sig)
Sends a signal to a context/pid
Special values for pid are:
- int [vc_get_cflags](#) ([xid_t](#) xid, struct [vc_ctx_flags](#) *)
- int [vc_set_cflags](#) ([xid_t](#) xid, struct [vc_ctx_flags](#) const *)
- int [vc_get_ccaps](#) ([xid_t](#) xid, struct [vc_ctx_caps](#) *)
- int [vc_set_ccaps](#) ([xid_t](#) xid, struct [vc_ctx_caps](#) const *)
- int [vc_get_vx_info](#) ([xid_t](#) xid, struct [vc_vx_info](#) *info)
- [xid_t](#) [vc_get_task_xid](#) ([pid_t](#) pid)
Returns the context of the given process.
- int [vc_wait_exit](#) ([xid_t](#) xid)
Waits for the end of a context.
- int [vc_get_rlimit_mask](#) ([xid_t](#) xid, struct [vc_rlimit_mask](#) *lim)
Returns the limits supported by the kernel.
- int [vc_get_rlimit](#) ([xid_t](#) xid, int resource, struct [vc_rlimit](#) *lim)
Returns the limits of resource.
- int [vc_set_rlimit](#) ([xid_t](#) xid, int resource, struct [vc_rlimit](#) const *lim)
Sets the limits of resource.
- int [vc_rlimit_stat](#) ([xid_t](#) xid, int resource, struct [vc_rlimit_stat](#) *stat)
Returns the current stats of resource.
- int [vc_reset_minmax](#) ([xid_t](#) xid)
Resets the minimum and maximum observed values of all resources.
- bool [vc_parseLimit](#) (char const *str, [vc_limit_t](#) *res)
Parses a string describing a limit
This function parses str and interprets special words like "inf" or suffixes. Valid suffixes are.
- [nid_t](#) [vc_get_task_nid](#) ([pid_t](#) pid)
- int [vc_get_nx_info](#) ([nid_t](#) nid, struct [vc_nx_info](#) *)
- [nid_t](#) [vc_net_create](#) ([nid_t](#) nid)
- int [vc_net_migrate](#) ([nid_t](#) nid)
- int [vc_net_add](#) ([nid_t](#) nid, struct [vc_net_addr](#) const *info)
- int [vc_net_remove](#) ([nid_t](#) nid, struct [vc_net_addr](#) const *info)
- int [vc_get_nflags](#) ([nid_t](#), struct [vc_net_flags](#) *)
- int [vc_set_nflags](#) ([nid_t](#), struct [vc_net_flags](#) const *)
- int [vc_get_ncaps](#) ([nid_t](#), struct [vc_net_caps](#) *)
- int [vc_set_ncaps](#) ([nid_t](#), struct [vc_net_caps](#) const *)
- int [vc_set_iattr](#) (char const *filename, [xid_t](#) xid, [uint_least32_t](#) flags, [uint_least32_t](#) mask)
- int [vc_fset_iattr](#) (int fd, [xid_t](#) xid, [uint_least32_t](#) flags, [uint_least32_t](#) mask)
- int [vc_get_iattr](#) (char const *filename, [xid_t](#) *xid, [uint_least32_t](#) *flags, [uint_least32_t](#) *mask)

Returns information about attributes and assigned context of a file.

This function returns the `VC_IATTR_XXX` flags and about the assigned context of a file. To request an information, the appropriate bit in `mask` must be set and the corresponding parameter (`xid` or `flags`) must not be `NULL`.

- int **vc_fget_iattr** (int fd, [xid_t](#) *xid, uint_least32_t *flags, uint_least32_t *mask)
- [xid_t vc_getfilecontext](#) (char const *filename)

Returns the context of `filename`

This function calls `vc_get_iattr()` with appropriate arguments to determine the context of `filename`. In error-case or when no context is assigned, `VC_NOCTX` will be returned. To differ between both cases, `errno` must be examined.

- int **vc_set_vhi_name** ([xid_t](#) xid, vc_uts_type type, char const *val, size_t len)
- int **vc_get_vhi_name** ([xid_t](#) xid, vc_uts_type type, char *val, size_t len)
- int **vc_enter_namespace** ([xid_t](#) xid, uint_least64_t mask, uint32_t index)
- int **vc_set_namespace** ([xid_t](#) xid, uint_least64_t mask, uint32_t index)
- int **vc_cleanup_namespace** (void)
- uint_least64_t **vc_get_space_mask** (void)
- uint_least64_t **vc_get_space_default** (void)
- int **vc_add_dlimit** (char const *filename, [xid_t](#) xid, uint_least32_t flags)
- int **vc_rem_dlimit** (char const *filename, [xid_t](#) xid, uint_least32_t flags)
- int **vc_set_dlimit** (char const *filename, [xid_t](#) xid, uint_least32_t flags, struct [vc_ctx_dlimit](#) const *limits)
- int **vc_get_dlimit** (char const *filename, [xid_t](#) xid, uint_least32_t flags, struct [vc_ctx_dlimit](#) *limits)
- tag_t **vc_get_task_tag** (pid_t pid)
- int **vc_tag_create** (tag_t tag)
- int **vc_tag_migrate** (tag_t tag)
- int **vc_set_sched** ([xid_t](#) xid, struct [vc_set_sched](#) const *)
- int **vc_get_sched** ([xid_t](#) xid, struct [vc_set_sched](#) *)
- int **vc_sched_info** ([xid_t](#) xid, struct [vc_sched_info](#) *info)
- int **vc_set_mapping** ([xid_t](#) xid, const char *device, const char *target, uint32_t flags)
- int **vc_unset_mapping** ([xid_t](#) xid, const char *device, const char *target, uint32_t flags)
- int **vc_get_badness** ([xid_t](#) xid, int64_t *badness)
- int **vc_set_badness** ([xid_t](#) xid, int64_t badness)
- int **vc_get_umask** ([xid_t](#) xid, struct [vc_umask](#) *umask)
- int **vc_set_umask** ([xid_t](#) xid, struct [vc_umask](#) const *umask)
- uint_least64_t **vc_text2bcap** (char const *str, size_t len)

Converts a single string into bcapability.

- char const * **vc_lobcap2text** (uint_least64_t *val)

Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.

- int **vc_list2bcap** (char const *str, size_t len, struct [vc_err_listparser](#) *err, struct [vc_ctx_caps](#) *cap)

Converts a string into a bcapability-bitmask
Syntax of `str`:

```

LIST    <- ELEM | ELEM ',' LIST
ELEM    <- '~' ELEM | MASK | NAME
MASK    <- NUMBER | '^' NUMBER
NUMBER  <- 0[0-7]* | [1-9][0-9]* | 0x[0-9,a-f]+
NAME    <- <literal name> | "all" | "any" | "none"

```

- `uint_least64_t vc_text2ccap` (char const *, size_t len)
- `char const * vc_loccap2text` (uint_least64_t *)
- `int vc_list2ccap` (char const *, size_t len, struct `vc_err_listparser` *err, struct `vc_ctx_caps` *)
- `char const * vc_loumask2text` (uint_least64_t *)
- `int vc_list2umask` (char const *, size_t len, struct `vc_err_listparser` *err, struct `vc_umask` *)
- `int vc_list2cflag` (char const *, size_t len, struct `vc_err_listparser` *err, struct `vc_ctx_flags` *flags)
- `uint_least64_t vc_text2cflag` (char const *, size_t len)
- `char const * vc_locflag2text` (uint_least64_t *)
- `uint_least32_t vc_list2cflag_compat` (char const *, size_t len, struct `vc_err_listparser` *err)
- `uint_least32_t vc_text2cflag_compat` (char const *, size_t len)
- `char const * vc_hicflag2text_compat` (uint_least32_t)
- `int vc_text2cap` (char const *)
- `char const * vc_cap2text` (unsigned int)
- `int vc_list2nflag` (char const *, size_t len, struct `vc_err_listparser` *err, struct `vc_net_flags` *flags)
- `uint_least64_t vc_text2nflag` (char const *, size_t len)
- `char const * vc_lonflag2text` (uint_least64_t *)
- `uint_least64_t vc_text2ncap` (char const *, size_t len)
- `char const * vc_loncap2text` (uint_least64_t *)
- `int vc_list2ncap` (char const *, size_t len, struct `vc_err_listparser` *err, struct `vc_net_caps` *)
- `uint_least64_t vc_get_insecurebcaps` () VC_ATTR_CONST
- `uint_least32_t vc_text2personalityflag` (char const *str, size_t len)
- `char const * vc_lopersonality2text` (uint_least32_t *)
- `int vc_list2personalityflag` (char const *, size_t len, uint_least32_t *personality, struct `vc_err_listparser` *err)
- `uint_least32_t vc_str2personalitytype` (char const *, size_t len)
- `bool vc_isSupported` (vcFeatureSet) VC_ATTR_CONST
- `bool vc_isSupportedString` (char const *)
- `vcXidType vc_getXIDType` (xid_t xid) VC_ATTR_CONST
- `bool vc_is_dynamic_xid` (xid_t xid)
- `xid_t vc_xidopt2xid` (char const *, bool honor_static, char const **err_info)
- `nid_t vc_nidopt2nid` (char const *, bool honor_static, char const **err_info)
- `tag_t vc_tagopt2tag` (char const *, bool honor_static, char const **err_info)
- `vcCfgStyle vc_getVserverCfgStyle` (char const *id)
- `char * vc_getVserverName` (char const *id, vcCfgStyle style)
- `char * vc_getVserverCfgDir` (char const *id, vcCfgStyle style)
- `char * vc_getVserverAppDir` (char const *id, vcCfgStyle style, char const *app)

- char * [vc_getVserverVdir](#) (char const *id, vcCfgStyle style, bool physical)
- [xid_t vc_getVserverCtx](#) (char const *id, vcCfgStyle style, bool honor_static, bool *is_running, vcCtxType type)
- char * [vc_getVserverByCtx](#) ([xid_t](#) ctx, vcCfgStyle *style, char const *revdir)
- int [vc_compareVserverByld](#) (char const *lhs, vcCfgStyle lhs_style, char const *rhs, vcCfgStyle rhs_style)
- void [vc_exitLikeProcess](#) (int pid, int ret)
- int [vc_createSkeleton](#) (char const *id, vcCfgStyle style, int flags)

6.2.1 Detailed Description

The public interface of the the libvserver library.

Definition in file [vserver.h](#).

6.2.2 Define Documentation

6.2.2.1 #define VC_DYNAMIC_XID ((xid_t)(-1))

the value which means a random (the next free) ctx

Definition at line 67 of file vserver.h.

6.2.2.2 #define VC_NOCTX ((xid_t)(-1))

the value which is returned in error-case (no ctx found)

Definition at line 64 of file vserver.h.

6.2.2.3 #define VC_SAMECTX ((xid_t)(-2))

the value which means the current ctx

Definition at line 69 of file vserver.h.

6.2.3 Typedef Documentation

6.2.3.1 typedef uint_least64_t vc_limit_t

The type which is used for a single limit value.

Special values are

- VC_LIM_INFINITY ... which is the infinite value
- VC_LIM_KEEP ... which is used to mark values which shall not be modified by the [vc_set_rlimit\(\)](#) operation.

Else, the interpretation of the value depends on the corresponding resource; it might be bytes, pages, seconds or litres of beer.

Definition at line 566 of file vserver.h.

6.2.3.2 an_unsigned_integer_type xid_t

The identifier of a context.

Definition at line 359 of file vserver.h.

6.2.4 Function Documentation

6.2.4.1 int vc_add_dlimit (char const * filename, xid_t xid, uint_least32_t flags)

Add a disk limit to a file system.

6.2.4.2 int vc_createSkeleton (char const * id, vcCfgStyle style, int flags)

Create a basic configuration skeleton for a vserver plus toplevel directories for pkgmanagement and filesystem (when requested).

6.2.4.3 int vc_get_dlimit (char const * filename, xid_t xid, uint_least32_t flags, struct vc_ctx_dlimit * limits)

Get a disk limit.

6.2.4.4 tag_t vc_get_task_tag (pid_t pid)

Get the filesystem tag for a process.

6.2.4.5 char* vc_getVserverAppDir (char const * id, vcCfgStyle style, char const * app)

Returns the path of the configuration directory for the given application. The result will be allocated and must be freed by the caller.

6.2.4.6 char* vc_getVserverByCtx (xid_t ctx, vcCfgStyle * style, char const * revdir)

Resolves the cfg-path of the vserver owning the given ctx. 'revdir' will be used as the directory holding the mapping-links; when NULL, the default value will be assumed. The result will be allocated and must be freed by the caller.

6.2.4.7 char* vc_getVserverCfgDir (char const * id, vcCfgStyle style)

Returns the path of the vserver configuration directory. When the given vserver does not exist, or when it does not have such a directory, NULL will be returned. Else, the result will be allocated and must be freed by the caller.

6.2.4.8 xid_t vc_getVserverCtx (char const * id, vcCfgStyle style, bool honor_static, bool * is_running, vcCtxType type)

Returns the ctx of the given vserver. When vserver is not running and 'honor_static' is false, VC_NOCTX will be returned. Else, when 'honor_static' is true and a static assignment exists, those value will be returned. Else, the result will be VC_NOCTX.

When 'is_running' is not null, the status of the vserver will be assigned to this variable.

6.2.4.9 char* vc_getVserverName (char const * *id*, vcCfgStyle *style*)

Resolves the name of the vserver. The result will be allocated and must be freed by the caller.

6.2.4.10 char* vc_getVserverVdir (char const * *id*, vcCfgStyle *style*, bool *physical*)

Returns the path to the vserver root-directory. The result will be allocated and must be freed by the caller.

6.2.4.11 bool vc_is_dynamic_xid (xid_t *xid*)

Returns true iff *xid* is a dynamic xid

6.2.4.12 nid_t vc_nidopt2nid (char const * , bool *honor_static*, char const ** *err_info*)

Maps a nid given at '--nid' options to a nid_t

6.2.4.13 int vc_rem_dlimit (char const * *filename*, xid_t *xid*, uint_least32_t *flags*)

Remove a disk limit from a file system.

6.2.4.14 int vc_set_dlimit (char const * *filename*, xid_t *xid*, uint_least32_t *flags*, struct vc_ctx_dlimit const * *limits*)

Set a disk limit.

6.2.4.15 int vc_tag_create (tag_t *tag*)

Create a new filesystem tag space.

6.2.4.16 int vc_tag_migrate (tag_t *tag*)

Migrate to an existing filesystem tag space.

6.2.4.17 tag_t vc_tagopt2tag (char const * , bool *honor_static*, char const ** *err_info*)

Maps a tag given at '--tag' options to a tag_t

6.2.4.18 xid_t vc_xidopt2xid (char const * , bool *honor_static*, char const ** *err_info*)

Maps an xid given at '--xid' options to an xid_t